



# (An) Optimal Drupal 7 Module Configuration for Site Performance

JOE PRICE

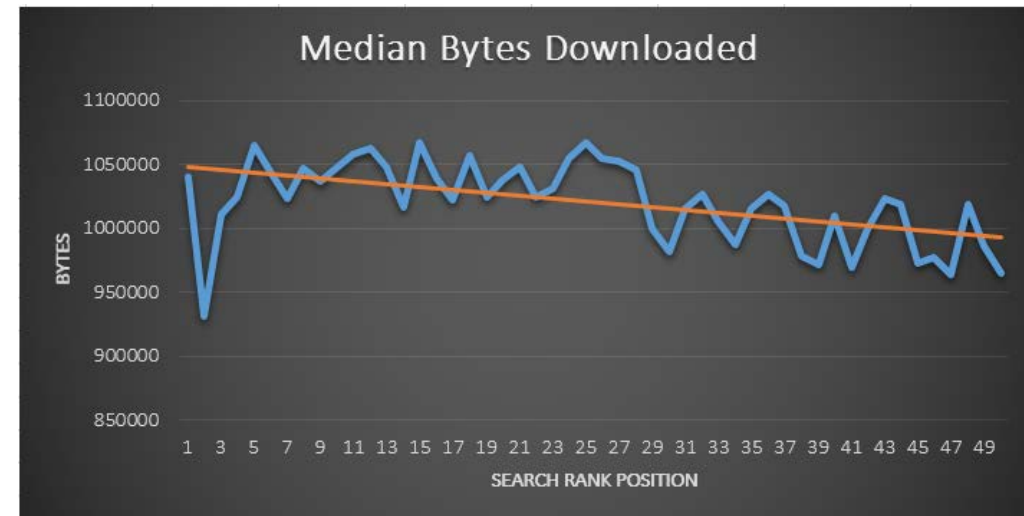
# Intro

- ▶ I'm a performance junkie.
- ▶ My top three non-Drupal performance tools are Apache Bench, Google PageSpeed Insights, and NewRelic.
- ▶ I currently manage Broadstreet Consulting's servers/site performance.
- ▶ 80% of today's talk will cover **performance improving modules**
- ▶ The rest will cover **performance degrading modules**

Gist reference <https://gist.github.com/pricejn2/10943822>

# Why We Care

- ▶ Performance (TTFB) impacts search ranking
- ▶ Users expect a fast site (that includes me)
- ▶ Delays drive users away
  - ▶ 47% of consumers expect a web page to load in 2 seconds or less.
  - ▶ 40% of people abandon a website that takes more than 3 seconds to load.
  - ▶ A 1 second delay in page response can result in a 7% reduction in conversions.
  - ▶ If an e-commerce site is making \$100,000 per day, a 1 second page delay could potentially cost you \$2.5 million in lost sales every year.



# Types of Performance Improving Modules

Five categories for the purposes of our discussion today:

- ▶ Caching
- ▶ Compressing
- ▶ Concurrency
- ▶ Callbacks
- ▶ Queries

# Caching

- ▶ This section **could be a whole discussion series** in and of itself
- ▶ This **isn't about server set up**, but its hard to completely avoid the topic of at least dependencies
  - ▶ DISCLOSURE: I have my preferred server configuration for non-enterprise scale sites, and server-specific modules will inevitably reflect that bias
- ▶ The goal here is to highlight the **most useful caching modules**, regardless of current popularity
- ▶ Drupal **modules aren't the magic bullet** to fix all your performance problems
- ▶ With that...

# Caching: Novice

These provide more granularity for different Drupal parts and are all drop-in with frontend configuration required per part in most cases:

- ▶ Block Cache Alter (blockcache\_alter)
- ▶ Display Cache (display\_cache)
- ▶ Panels Content Cache (panels\_content\_cache)
- ▶ Views Content Cache (views\_content\_cache)

Enforces Views time-based caching for all uncached views:

- ▶ Views Cache Bully (views\_cache\_bully)

# Caching: Intermediate

- ▶ Boost (boost)
  - ▶ Static page caching (ie, serve \*.html instead of php) -- best for primarily anonymous traffic.
  - ▶ This is a must if you're stuck using a shared host.
  - ▶ Use with Cache Expiration (expire) for more intelligent handling of stale content on larger/busier sites with regular updates.
  - ▶ [mikeytown2](#)
- ▶ CDN (cdn)

# Caching: Advanced

- ▶ Entity cache (entitycache)
  - ▶ Use with Redis (redis) for maximum benefit
- ▶ ESI - Edge Side Includes (esi)
  - ▶ ESI/SSI support; server-side authenticated user cache
- ▶ Redis (redis)
  - ▶ Alternative cache backend integration for Drupal

## Avoiding stale cache:

- ▶ Expire (expire)
  - ▶ Ensures cached items are timely
- ▶ Purge (purge)
  - ▶ Clears URLs from reverse proxy caches like Varnish, Squid or Nginx





# Compressing

- ▶ Advanced CSS/JS Aggregation (advagg)
  - ▶ [mikeytown2](#)
  - ▶ Core CSS & JS aggregation, compression, and optimization enhancement.
  - ▶ Build aggregates in background using http1 support
  - ▶ Drop-in ready
- ▶ Speedy (speedy)
  - ▶ Provides minified versions of core JavaScript files
  - ▶ Reduced benefits if used with advagg\_js\_compress
  - ▶ Drop-in ready

# Concurrency

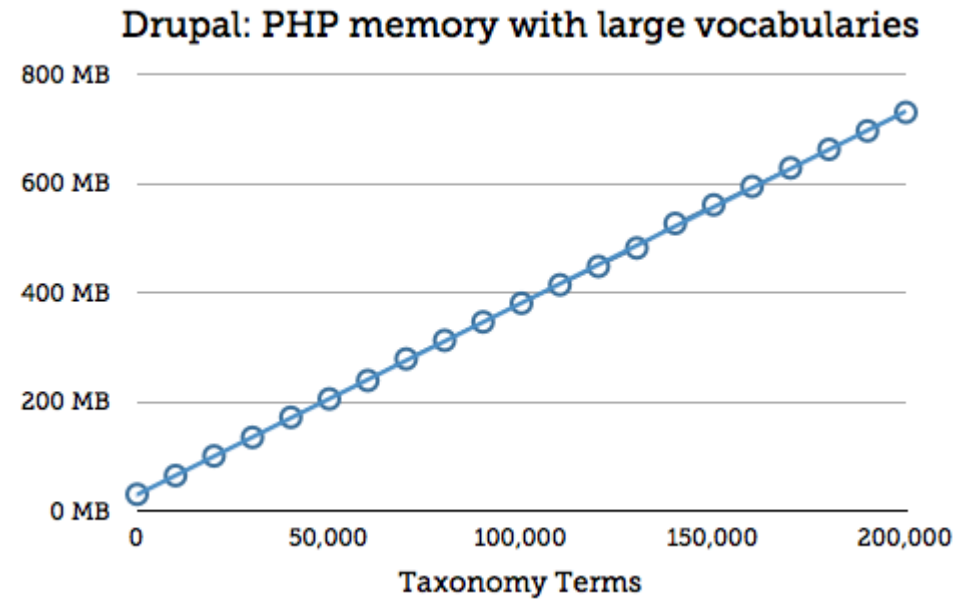
- ▶ CSS Embedded Images (css\_emimage)
  - ▶ Really more about reducing total HTTP connections than concurrency per se
  - ▶ Integration with advagg
  - ▶ Drop-in ready
- ▶ HTTP Parallel Request Library (httprl)
  - ▶ Multiple requests using httprl can be over 5x faster than core's `drupal_http_request()` because multiple connections are open and the streams are downloaded in parallel.
  - ▶ Another [mikeytown2](#) contribution. Works fantastically in conjunction with his advagg module.
  - ▶ Drop-in – integrates with advagg, linkchecker, purge, and others

# Callbacks

- ▶ JavaScript/AJAX callback handler (js)
  - ▶ Simplified bootstrap -- include only the necessary files needed to serve the request.
  - ▶ API to other developers who want to improve their project's AJAX (, SOAP, AHAH, JSON, etc.) performance
  - ▶ Drop-in, but with limited benefits to most existing sites. One common exception being admin\_menu users.
  - ▶ More reading for the interested -- <http://www.pixelite.co.nz/article/high-performance-ajax-callbacks-drupal-7-and-js-module>

# Queries

- ▶ Taxonomy Edge (taxonomy\_edge)
  - ▶ Specifically for optimizing Drupal's hierarchical taxonomy functions
  - ▶ Overrides expensive taxonomy\_get\_tree() and taxonomy\_select\_nodes()
  - ▶ Provides a transitive closure table data model
  - ▶ Important when you have > 20,000 terms





# Performance Degrading Modules

- ▶ Database logging (dblog)
  - ▶ For a production site, alleviate the amount of writes on the database
  - ▶ Enable to debug else disable
- ▶ Update manager (update)
  - ▶ Reduce cron jobs
- ▶ Coder (coder)
- ▶ Devel (devel)
- ▶ Localization update (l10n\_update)
- ▶ Any unused module

# Every Production Site Should...

1. At a bare minimum, **core + advagg + httpri** with proper configuration and disable performance degrading modules (see [gist](#))
2. Consider enabling **css\_emimage + speedy** for most circumstances.
3. Drupal caching is not a one-size-fits all solution, but for any non-Commerce site using Views, **views\_cache\_bully** is a highly recommended easy win.
4. Utilize **entitycache**.
5. If you have more than 20k taxonomy terms, start leveraging **taxonomy\_edge**.

# A lot more to think about beyond Drupal modules

- ▶ CDN
- ▶ Server configuration
- ▶ Optimized images
- ▶ Render-blocking external resources

Thanks!

QUESTIONS?